

Cosmic Diaspora

Technical Rider and Stage Plot

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This rider sets forth the technical requirements for the Artist's performance. The Artist reserves the right to modify the rider at any time. To confirm the terms of the technical rider, please contact us.

Line-up:

Jake Marmer: Voice

John Schott: Guitars

Joshua Horowitz: Keyboard, button accordion

Backstage Hospitality

In the backstage area, Presenter shall provide to Artist and guests of Artist who are given access to the hospitality area by Artist a minimum of:

- One large backstage dressing room for use by at least three (3) people.
- Room(s) shall be clean, dry, well-lit, heated or air-conditioned.
- Room(s) shall contain at least 3 chairs and be within easy access to clean, private lavatories.
- Lavatories must have soap, toilet tissue and at least three (3) cloth towels.
- If required by Artist, production office space adequate for use by Artist's road manager.

Catering

Food and Refreshments shall be provided at Presenter's sole expense, in quantities sufficient for at least three (3) persons required in backstage dressing room for Artist and guests of Artist are as follows:

- Drinking cups for both juice and coffee, clean, washable plates and utensils or reusable dinnerware appreciated.
- One gallon of spring water or smaller bottle equivalents.
- One fresh pot of regular and one pot of decaf coffee, half & half, refreshed before show time.
- Regular, herbal and green tea with lemon, milk and sugar.
- Diet soft drinks.
- Assorted mixed fresh fruits and cheeses, simple breads for sandwiches, condiments, variety of health-oriented snack food.
- Hot meal before show: No deep-fried, fast food or pizza. There should be both meat and vegetarian entrees available for at least three (3) persons.

Stage

The requirements below are to be provided **before** sound check on stage through end of performance. Presenter will insure that at least two (2) hours will be set aside for load in, sound check, and light check. Doors shall not be opened until sound check for Artist has been completed.

- Four (4) orchestra chairs or plain armless chairs and one piano artist bench (adjustable)
- Three (3) glasses of clear **non-carbonated** distilled or mineral water on stage and four (4) large Bottles in the immediate backstage area
- One or two technicians to assist with load-in of Artist equipment prior to arrival and load-out, usually 45 minutes after show has ended.

Foyer

- A table large enough to accommodate CD's with 3 chairs
- One person must be available at no cost to Artist to sell CD's and products of Artist.

Sound

For amplified performances, Presenter shall provide all equipment necessary, to be prepared for sound check **before arrival** of the Artist. The equipment offered must be approved by the Artist or Artist's Representative prior to the show. Until such approval the agreement and contract will be considered incomplete. The attached *Stage Plot* shows the set-up of the stage. The following sets forth minimum guidelines for acceptable equipment for amplified performances:

Mics:

- Total Mics needed: 3 1 vocal (SM58 or better) and 2 condensers (accordion left and right)
- 1 Mic stand

Amps

- 2 amps (1 for guitar, 1 for keyboard)

Monitors:

- 3 monitors with separate mixes

Light

A lighting technician must be present upon arrival of Artist. We do not employ a lighting director and therefore rely on the experience of the local lighting company and the local crew to do the design, run the desk for the show and provide all colors and total coverage. Lighting for the show should be simple and elegant. If you have any questions do not hesitate to ask.

Any changes in lighting **during** the show must first be cleared with the Artist at the light check. Basic lighting requirements such as removal of filters and gels in the tsimbl area must be prepared **before** and not during sound check. Warm lighting effect preferred (yellow, red, orange). No moving lights and no chasers, strobes, typical scanner effects or rock'n roll flashes etc. No purple gels or filters are to be used.

Performance Sequence

Announcements used to introduce Artist to audience must first be cleared by Artist. Artist will not begin performance until all members are prepared and equipment is functioning properly.

Performance: The show is in two (2) parts of approx. 45 minutes.

Intermission: Break will take about 20 minutes. Members of the group may return to the front of the stage or foyer 3-5 minutes following the end of the first half to sign and sell CDs.³

Encore and *Meet and Greet*

No interruptions are to take place between the time the artist leaves the stage and returns to play encores. Members of the group may return to the front of the stage or foyer 3-5 minutes after performance is completed to visit with the audience and sign and sell CDs.

Load Out:

The *meet and greet* is part of the show and will concur with the packing of stage equipment and load out. Band members will be notified if there is a reason to shorten the *meet and greet*.

Recorded Music and Audience Departure: No one shall shout or yell to herd the remaining audience members out of the hall. No announcements or recorded music shall be made during the meet and greet segment. An announcement can be made over house PA if it is necessary to clear the hall after the meet and greet is over. Recorded music may be played only after Artist has finished the meet and greet. Please no recordings of other contemporary klezmer groups. Recordings of a related genre (i.e., Rembetiko, Turkish, Greek, Middle Eastern music) preferred.